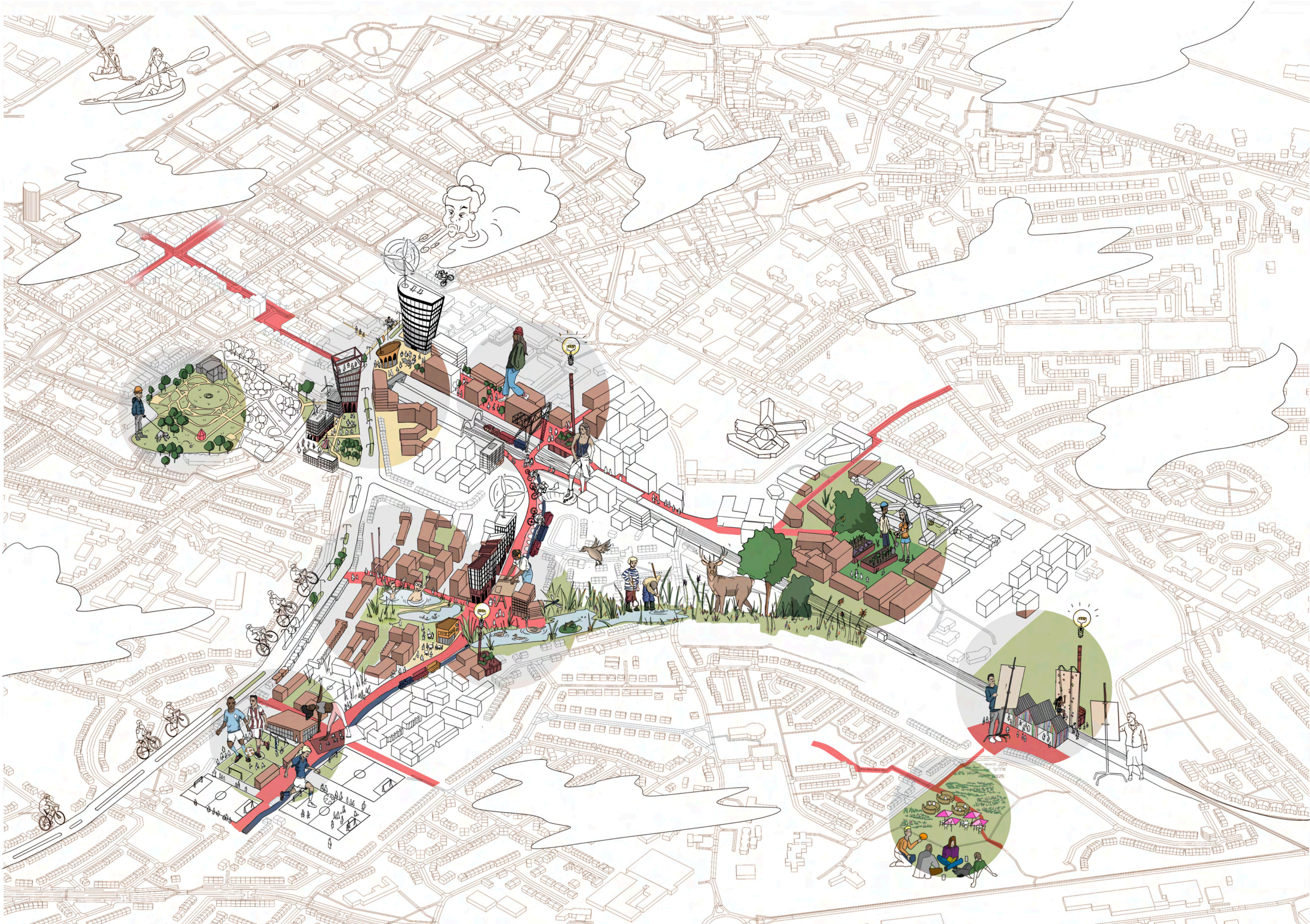


Spatial Framework - Axonometric illustration



Spatial Framework

Green Spaces & Public Realm: Key Moves

1. Colbert Station arrival space connecting to civic spaces and People's Park. Provision of a cycle hub for visitors/commuters
2. Improved Hyde Road Park with spill out space from the Limerick Living Room, wi-fi hotspots and play space
3. Improved existing green areas along Carey's Road
4. Limerick Link, a raised cycle and pedestrian route leading to the HSE lands and to the southern districts
5. The Yards, a new neighbourhood centre with small retail and community amenities at the ground floor
6. Existing Bus depot subject to further future study
7. Areas for community allotments
8. Foynes Line Greenway
9. New sports hall, playing fields and stadium
10. Development of adjacent space to consider links to Kennedy Park and adjacent green spaces
11. New central park with play space, outdoor gyms and splash park
12. Skate park / play area
13. Dykes and nature trails
14. Community urban farm/ growing space and restaurant
15. Re-purposed chapel as a community hall with civic and play space
16. Larger pocket parks on walking routes
17. Opportunity to connect outwards to existing green spaces improving accessibility and/or help revitalise unloved spaces

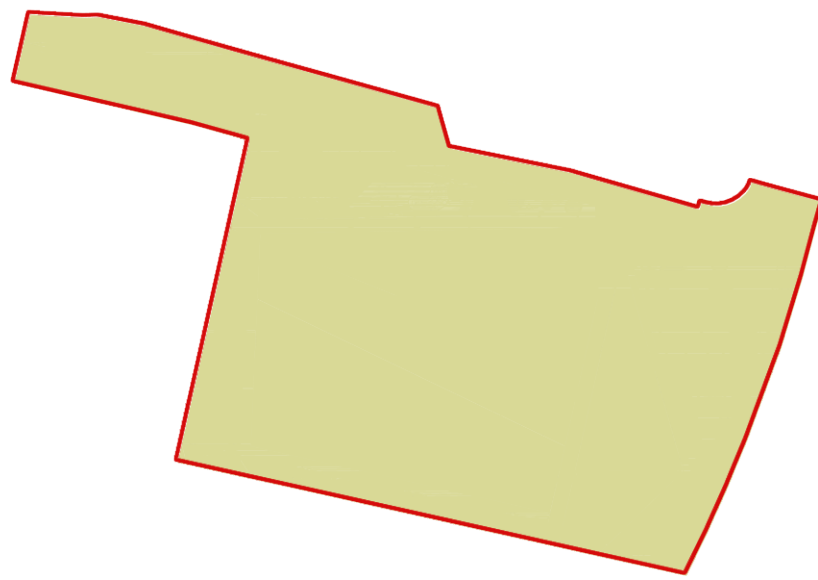
	Key pedestrian walkways, crossings and civic space
	Public parks and green routes
	Sports pitches
	New residential amenity
	Other existing green areas
	Community allotments
	Surfaced water and marshland
	Key green pedestrian and cycle routes



Colbert Quarter Park



Peoples Park - 3,72 hectares



Colbert Quarter Park - 1.63 hectares

Early sketch proposal



Key concepts



Key principles



SAFE & HEALTHY SPACE

- promotes physical & mental wellbeing
- connected
- active
- passive surveillance
- clear sightlines
- smart lighting design



INCLUSIVE DESIGN:

- accessible to all
- space for everyone and Every Body
- all genders, gender diverse/transgender
- attractive for all age groups, levels of fitness and people with disabilities
- public involved in the design process



RICHNESS OF ACTIVITIES
for all ages, physical abilities, all genders, 'Every Body'

- always something to do
- market area
- skate park
- inclusive 'health path' for Every Body
- inclusive formal, informal and nature play areas
- seating and gathering opportunities
- picninc areas



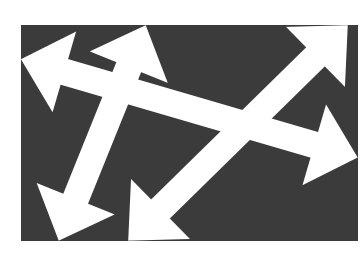
NATURE BASE SOLUTIONS

- green corridor
- green link
- biodiversity friendly and majorly native planting
- SuDS / Swale / Nature ponds



POSITIVE PLACE MAKING

- quality design
- use of quality and where feasible nature based materials
- green infrastructure
- beautiful environment
- attractive and stimulating placemaking



PERMEABILITY

- smart connections
- greenway through the site for bicycles and pedestrians
- thought through circulation

Colbert Quarter Park



Design Strategies

Themes



Circulation



Tree Canopy



Sustainable Urban Drainage



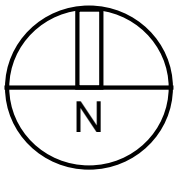
Colbert Quarter Park



Plan view



1:1000



LEGEND

- 1. Arrival Plaza with pavilion / café
- 2. Water / Pond / Biodiversity
- 3. Rill / Pump / Water Play
- 4. Water Feature
- 5. Wayfinding elements - Main entrance / Gateway
- 6. Mound
- 7. Play
- 8. Skate
- 9. Community Garden / Orchard / Meeting Pavilion
Alotments
- 10. Lawn / Kick-about / Picnic / Informal Sports
- 11. Fitness / Calisthenics
- 12 Terraced seating
- 13. Swale
- 14. Under-rail tunnel passage for pedestrians and cyclists
- 15. 'Bark Park'
- 16. Potential location of the WC unit

COLBERT QUARTER PARK



Arrival Plaza



Skate Park



Play



Path - Linear Landscape



View to the West - Night view



Nature Play



Terraced Seating



Kick-about



Biodiversity Friendly
Planting



View to the North - Night view



Colbert Quarter Park



Park illustrations



View to the West - Kick-about, Nature Play, Events and sports Pavillion (to future design competition)



View to the North - Kick-about, Nature Pond



View to the East - Kick-about, Play, Swale (SuDS)

