

OPEN CALL FOR DESIGNERS FOR TOWN THRESHOLD IN KILMALLOCK, CO. LIMERICK.

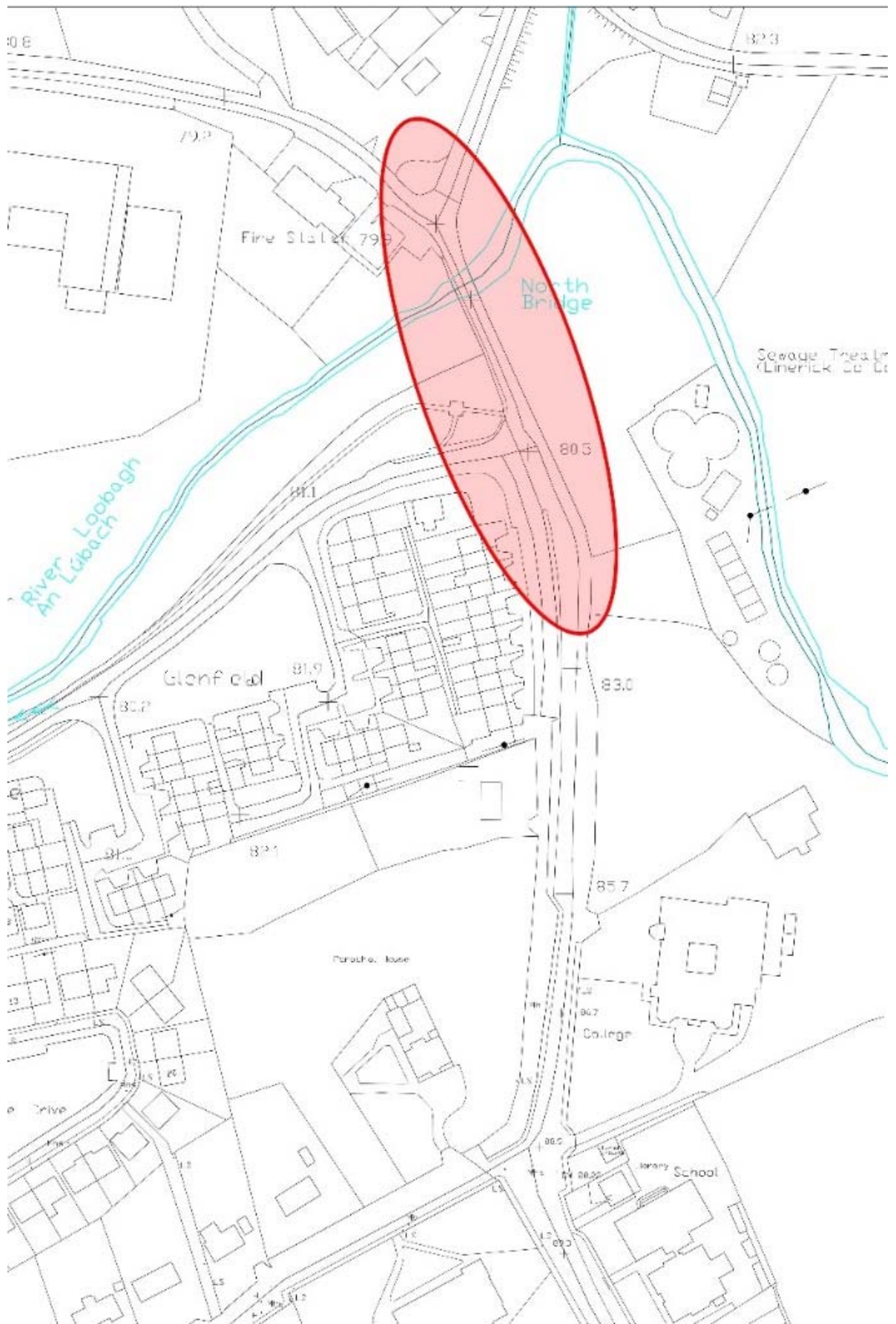
Limerick City and County Council is developing a program for town thresholds based around co-designing with community groups and testing out temporary solutions to improve placemaking in towns and villages.

This open call is looking for designer(s) who will be teamed up with local community groups to co-design and install a temporary town threshold at the northern entrance to Kilmallock Town, Co. Limerick – see site plan below.

Any artistic discipline is welcome however, we feel the call is suitable for architects, urban designers and landscape architects. Graduates are also welcome to apply. The call is not limited to one individual and we welcome applications from groups who wish to work together on this project.

Limerick City and County Council will work with the Adaptive Governance Lab at the School of Architecture, University of Limerick (UL), to activate a community design process in July - October of 2018, aimed at allowing placemaking solutions to emerge.

The specific proposal will focus on developing a town 'threshold', which will have the purpose of welcoming people to the town, slowing traffic down to provide a safer environment for pedestrians and cyclists, beautifying the approach road with landscaping and informing the development of a town identity through a designer lead community creativity endeavour. The entire process will be informed by interaction with the community, and the physical realization of the Town threshold will be developed through experimental interventions that can be realized as collaborative projects. These will involve physical installations, which may incorporate a virtual and/or operational aspect.



The **Approach Road Threshold Town Prototype** for Kilmallock will take as a starting point the format of the standardized roads engineering crossing and will develop a personalized, place specific and community designed version to deliver added value to this ubiquitous item of local road infrastructure. The idea is that the threshold design could be installed temporarily and piloted with an opportunity that this could then be rolled out to other towns and villages.

This process will team a designer (or group of designers) with architecture students from UL, local community groups, Fab Lab Limerick and LCCC staff (area engineer and the urban and village renewal department (UVRD)) to realize this Pilot Approach Road Thresholds as part of a Town Prototyping Installation.

The timelines are notes below.

Important dates

Open Call announced	18th June
Call for projects deadline	16th July
Notifications sent to selected collaborators	23rd July
Project Development	23 rd July –1st September
Kilmallock Council Meeting	4 th September
First SAUL Elective Week (Fabrication)	10 th Sept – 14 th Sept
Second SAUL Elective Week (Fabrication)	8 th Oct – 12 th Oct
Project installed on site	22 nd Oct – 26 th Oct
Launch Event	29 th October (Halloween BH)

Projects Supports

Limerick City and County Council are inviting applications for developing solutions to the northern threshold of Kilmallock Town, Co. Limerick.

Working co-operatively with the architecture students and community groups is a key part of this open call. The designer(s) will be required to develop the ideas together with the students and community groups within Kilmallock. The aim is that the students and community group would assist in the fabrication of the artwork within Fab Lab Limerick. There are also opportunities for training in fabrication tools within Fab Lab Limerick.

Open Call Rules and Regulations for Proposals

The call is open to any designer based in the Republic of Ireland. The call would be suitable for designers with experience or a strong interest in a co-working approach. Some experience of street design / urban design would be an advantage.

This is a good opportunity for a designer looking to gain first hand experience in designing through a co-working approach with local communities, students and the Local Authority.

Project Schedule

23rd July – 1st September

The threshold project will be designed into a workable project. During this time, the selected designer will visit the site and meet with LCCC, the fabrication team and the community groups to discuss design, fabrication and installation.

Week beginning 3rd September

The designer will present the initial design to LCCC and the fabrication team for an informal crit. Following this, the designer will have a week to fine tune the design prior to the start of fabrication.

First SAUL elective week

The students will be available and the designer will need to be available to present the project to them on Mon 10th Sept in Fab Lab Limerick. Working with the community group and students the designer will spend this week beginning the fabrication process and testing out design ideas. Members of LCCC and the UVRD will visit Fab Lab to review progress.

Second SAUL elective week

The designer will have a second week in Fab Lab Limerick (8th – 12th Oct) with the students to complete fabrication.

The designer will have full use of the tools within Fab Lab Limerick for the fabrication of their proposal and training will be provided by the Fab Lab team.

The community group within Kilmallock have a workshop within the town and it is envisaged that this can be used for storage and making as required.

It is planned that the piece will be installed over the Halloween Bank Holiday weekend by members of LCCC, the designer and the local community group.

Obligations of Selected Parties

The selected designer will need to be in attendance at Fab Lab Limerick (at times to be agreed) for the two elective weeks to work with and guide the students and community groups.

A member of UL will document the design and fabrication process and this information will be published on the Fab Lab and UL website. See link below for similar co-working projects

<http://saul.ie/adaptive-governance-lab/>

The projects must be open to and promote the participation of collaborators.

Project credits shall list the participation of each member of the team and their role within the process. Fab Lab Limerick encourages and supports the use of open-source programs and licenses for the purpose of developing the projects.

Project Evaluation Criteria

Your proposal will be judged on the following:

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| • Approach / methodology (1000 words) | 40% |
| • Examples of previous design work (max 4 projects) | 30% |
| • Examples of previous co-design projects | 20% |
| • Feasibility (breakdown of costs) | 10% |

Please email your proposals to thomas.joyce@limerick.ie by **16th July 2018**.

Accommodation and Expenses

A fee of 2000 euros is available to the winning designer.

Approx. 4000 euros is available for materials.

All tools and training in use of tools is supplied.

An artist's apartment will be available Monday to Friday free of charge in Limerick City on the two elective weeks.

Selection Committee

Limerick City and County Council will be responsible for the evaluation and selection of the designer

Authorship and Intellectual Property

Participants in the open call whose work is selected shall license their work in a manner permitting LCCC to publish it in any physical or digital format for the maximum time period and territorial scope provided for by law, allowing said work to be transformed in order to improve its dissemination and distribution. After projects have been selected, while the activity is underway the author shall be obligated to permit any other participant(s) in the activity that has been convened to use their work as the basis for other derivative work.

Further Information

Should you have any queries in relation to this call please contact Thomas Joyce from the Urban and Village Renewal Department at thomas.joyce@limerick.ie

A member of the Urban and Village Renewal Department will be available on site on Monday 25th June from 9.00am to 10.00am if you would like to visit the site and ask questions. Please confirm with Thomas Joyce if you are planning to attend.

Contract / Payment Schedule

The Council abides by the Prompt Payment of Accounts Act 1997 and payment to the Artist will be in accordance with the following payment schedule:

- 1/2 of agreed contract price to be paid to artist after completion of first elective week. **€1,000 (including VAT)**
- 1/2 of agreed contract price to be paid following completion and on site installation of threshold project. **€1,000 (including VAT).**